

Mk2A-C Coach Pack



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How to Install

- 1) Locate where you have downloaded this pack and unzip it. Information on how to do this can be found [here](#).
- 2) Go to the location where you have extracted the files from the .zip file.
- 3) Now find the .exe file called 'Mk2A-C Coach Pack'. Double-click this file.
- 4) Follow the steps and by the end of the process, this pack will have installed.

Variants

Mk2A, Mk2B & Mk2C

BFK (Brake First Corridor)



BSO (Brake Second Open)



FK (First Corridor)



TSO (Tourist Second Open)



Liveries

BR Blue/Grey

Mk2A - BFK, BSO, FK & TSO

Mk2B/C - BFK, BSO, FK & TSO



InterCity - IC

Mk2A - BFK

Mk2B/C - BFK



Trans-Pennine - *TP*

Mk2A - FK & TSO

Mk2B/C - FK & TSO



Regional Railways - *RR*

Mk2A - BFK, BSO & TSO



ScotRail - SR

Mk2A - BFK & TSO



Network SouthEast - NSE1

Mk2A - BFK, BSO, FK & TSO

Mk2B/C - BFK, FK & TSO



Network SouthEast Revised - *NSE2*

Mk2A - BFK, BSO, FK & TSO

Mk2B/C - BFK, FK & TSO



Ex-Network SouthEast - *Ex-NSE*

Mk2A - BFK & TSO



Maroon

Mk2B/C - BSO & TSO



South Wales & West Blue - *SWW Blue*

Mk2B/C - BSO & TSO



Riviera Trains - RT1

Mk2A - BSO & TSO



Riviera Trains Revised - RT2

Mk2A - TSO



Chocolate & Cream - CC

Mk2A - BSO & TSO



Chocolate & Cream 2 – CC2

Mk2A - BFK



BR Green - *Green*

Mk2A - BSO, FK & TSO



Red

Mk2A - TSO



Blood & Custard - *BC*

Mk2A - TSO



West Coast Railway Company - *WCRC*

Mk2A - BFK, BSO, FK & TSO

Mk2B/C - BFK, BSO & TSO



Network Rail - *NR*

Mk2B/C - BFK



Features

Detail Differences

The main differences between Mk2A, Mk2B & MkC coaches have been represented in this pack:

Door and Toilet Placement



Left - Mk2A (standard doors)
Right - Mk2B/C (wrap-around doors)

Roof Detail



Left - Mk2C (provisional air conditioning ducts)
Right - Mk2B (standard air ducts)

Advanced Slam-door Functionality



Each door is individually scripted and opens/closes at random. This means that very rarely will all doors be open at once, just like reality. Also, whether the droplight windows are raised or not, is controlled by season so in the winter, they are much more likely to be raised than in the summer.

Tread Brake Simulation

This pack is setup to provide full tread brake simulation with any of our locomotives advertised as offering this feature.

Passenger Views

Two passenger views are provided in this pack. The first is a first class compartment within the BFK or FK. The second is a 'head out' view from the TSO. To cycle through passenger views on your train, press **Ctrl+Left Arrow** or **Ctrl+Right Arrow**.

BFK/FK



TSO

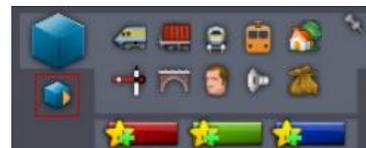


How to Use in the Scenario Editor

How to place

To place a mk2 coach in the scenario editor, please follow the instructions below:

- 1) In the left-hand rolling stock fly-out, click the object set filter which looks like a blue box with an orange arrow to the right of it.



- 2) Go to the right-hand fly-out which should have appeared. Select 'AP' from the drop-down menu.
- 3) Tick the second & third box beside 'BRMk2Pack02'.
- 4) The mk2 coach liveries should now be visible in the left-hand rolling stock fly-out.

Numbering

When placing a mk2 coach in the scenario editor, you are able to control a number of visual differences via the number of the coach. Please see the table below for information on what you can do on each livery:

Mk2B roof

To apply Mk2B roof detail to a Mk2B/C coach, add **;B=1** to the coach number.

Tail light

Automatically, a tail light will appear at the rear of any mk2 consist in the game. If you would like this not to appear, add **;TL=0** to the coach number.

Region letter

As default, the 'BR Blue/Grey' & 'InterCity' liveries show a region letter of 'M' (Midland) next to the number. If you would like to change this, add the following to the coach number: **;R=E** for Eastern, **;R=W** for Western, **;R=SC** for Scottish, **;R=S** for Southern or **;R=Z** for no region.

Logos

Where logoless/unbranded versions of liveries have existed in reality, you can add **;L=0** to the coach number, to remove the relevant logos from that livery. Further variations are also possible on the following liveries:

'BR Blue/Grey': Add **;L=2** for 'Network SouthEast' logo. Add **;L=3** for 'ScotRail' logo.

Example numbers

5434;B=1;TL=0;R=W;L=0

Key:

5434 - Coach number

;B=1 - Mk2B roof detail

;TL=0 - Tail light removed

;R=W - Western region letter next to coach number

;L=0 = Logo removed

Credits

Master Key Simulations - Modelling & texturing

Nicolas Schichan - Scripting